



Backwoods Skills

Getting Started...

Plan

- In the Sixes chat about the best shelters that you can make and how to take advantage of natural structures and supports for a shelter
- Go through what materials are best to use for the shelter and how to use them
- Set a bivvy challenge for them to make it as camouflaged as possible so that the other sixes can't find it

Do

- Bring the sixes to a wooded area that has plenty of fallen trees or materials that they can easily use for a shelter
- Everyone should be involved in building it and when it is done each six takes turns in trying to find the others shelters

Review

- To finish light a fire with each six to have a chat while it is being done about how they got on with the bivvy building
- Find out what were the high lights of the camp and if they achieved what they thought they would achieve

Resources

Fallen branches
Twigs and leaves
Survival bag for the ground

Top tips:

Make sure to follow Leave No Trace principles and not break off branches off of trees and only uses fallen material

This adventure is based around the way that new settlers adapted to their new surroundings and used Backwoodsman skills to survive. The land of the "Wild Frontiers" explores ways in how humans should interact with nature and follow a way of life that is in harmony with nature and their environment.



CLUB SCOUTS