

Scout Adventures

- Bivouacking Bandits
- Catapult/Ballista
- Orienteering
- Snow activities
- Body Boarding & Surfing
- I am really tough
- Tower Building
- Trek cart racing
- Wide game
- 3 pole Challenge
- Backpacking
- Backwoods
- Environment
- Bridge Building
- Canoeing
- Caving
- Climbing & Abseiling
- Coastal hike & Coasteering

- Coracle
- Field archery
- First aid/rescue
- Geocashing
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- High mountain adventure
- Cycle cross
- Mountain based
- Night Hike and Navigation
- Photo safari& nature watch
- Pony Trekking
- Rafting
- Ready, Steady, Cook
- Rope course
- Rowing
- Sailing
- · Circus, Drama, Show
- Snorkeling

Bivouacing bandits Adventure





The Challenge
Bivouac and sleep in the most
unusual places you can think off
over a period of a few months.
The whackier the better!!







- How to make a bivvy in all locations
- How to think creatively
- How to secure a bivvy
- A variety of Scout skills
- How to use climbing ropes and pulleys
- How to belay to a fixed object
- How to climb trees

Jobs to be done

- Find out about different types of bivouacs
- Contact your local campsite
- Organise transport to location
- Plan how to go about bivouacing in unusual places

Gear we need

- Canoes
- · Buoyancy aid
- Helmets
- Canoe clothing
- Old trainers





Plan

- · Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings and training sessions
- · Test out skills in a suitable location
- Take part in a number of Bivouacing Bandit activities and adventures

- · What did we learn
- · How did we get on learning the skills
- How do we organise and work as a team
- What was good about this adventure
- What did not work out as planned









The Challenge
Design and build a catapult
or ballista.

The ballista or catapult should be capable of flinging a projectile some distance. Challenge other Patrol to a flower or water bomb battle.



- How to build a catapult
- How to tie lashings
- How to make flour bombs
- How to load and file a catapult
- How to work as a team when in the middle of a 'flour or water bomb' battle

Jobs to be done

- Find a design for a catapult
- Find a venue for the 'War'
- Invite/challenge another Patrol
- Set up a training programme
- Make a load of flour bombs
- Make some practice targets

Gear we need

- Poles
- Ropes
- · Strong shock cord
- Container for bomb launcher
- Balloons
- Flour
- Paper



Resources



Catapults 1

Catapults 2

Catapults 3

Plan

- Decide what we are going to do
- · Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings
- Test build the catapult
- Learn how to fire a catapult
- Set up the challenge venue
- Clean up the area used

- What did we learn
- How did we handle the build
- How did we go about safety
- · Did everyone play a part
- · What was good about this adventure
- What did not work out as planned







Orienteering Adventure

The Challenge

Firstly, you and your patrol need to become proficient in map and compass skills. Then it is time to organise an orienteering course or take part in a local orienteering competition. The orienteering adventure maybe a single day event or perhaps built into a weekend adventure.



- How to use a map and compass
- The differences between orienteering maps and ordnance survey maps
- How to find orienteering stations
- How to navigate
- Fitness and quick thinking

Jobs to be done

- Find out how to do orienteering
- Get all the equipment we need together
- Find a suitable course or location to use
- · Work up an equipment list
- Organise transport to centre during training period
- Devise a fitness programme
- Find out how to get orienteering maps
- · Find nearest orienteering clubs

Gear we need

- Silva compasses
- Orienteering maps
- Orienteering punches
- Orienteering control flags and cards

Resources

Orienteering

Orienteering

Plan

- · Decide what we are going to do
- Divide out the jobs
- · Learn all new skills required
- · Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills on orienteering courses
- Take part in a orienteering competition

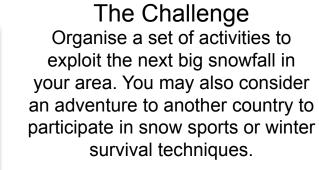
- What did we learn
- How did we get on with the fitness training
- · What was good about this adventure
- What did not work out as planned
- How did we deal with safety







Snow Activities





- How to keep warm
- How to build a snow hole or igloo
- How to use snow shoes
- How to ski or toboggan
- How to navigate in the snow
- How to cook and survive in the snow

Jobs to be done

- Find a suitable person to teach us about living and surviving in the snow
- Find a suitable person to teach us how to make and use snow shoes
- Find a suitable location to use
- Organise transport to nature location during training period
- Challenge other Patrols to take part in a snow camp

Gear we need

- Warm clothes
- Snow shovels
- Timber to make shoes
- Skis
- Toboggans

Resources



Snow activities

Snow activities

Snow activities

Plan

- Decide what we are going to do
- · Divide out the jobs
- · Learn all new skills required
- · Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills in a suitable location
- Take part in a snow adventure

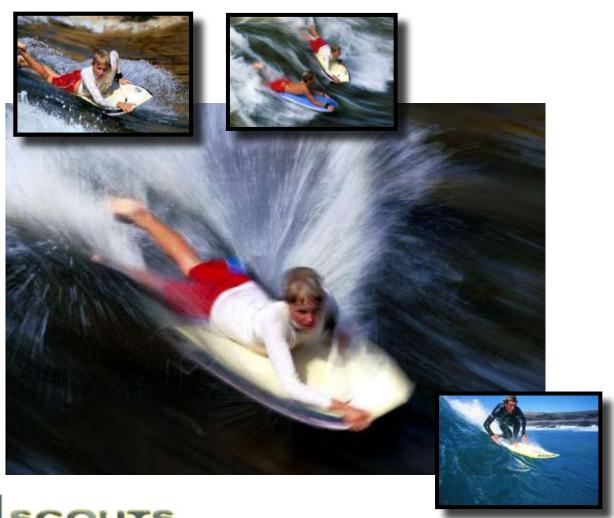
- What did we learn
- How did we get on learning the skills
- How did the building of the igloo go
- How do we organise and work as a team
- What was good about this adventure
- What did not work out as planned











The Challenge
Organise a body boarding
adventure for your Patrol. If you
do not have equipment you may
need to do this adventure via an
adventure centre.



- How to body board
- How to swim
- Water safety and buddy system
- How to get in and out of a wet suit
- Wind and tides
- About the sea

Jobs to be done

- Find someone to teach us how to Body surf
- Check out adventure centres
- Find the cost of taking part
- · Work up an equipment list
- · Work up a transport plan

Gear we need

- Surf boards
- · Wet suits
- Camping gear

Resources



Surfing 1

Surfing 2

Plan

- Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- · Agree all the details

Do

- · Learn any new skills at meetings.
- · Test out skills at adventure centre
- Take part in activity

- What did we learn
- How did we handle the activity
- How did we go about organising the activity
- Did everyone play a part
- What was good about this adventure
- · What did not work out as planned







I am Really Tough Adventure



The Challenge

Prove that you have got what it takes!
Set up a commando course across
rough and difficult terrain - mud and
water are needed with your Patrol.
Your local campsite may already
have one built. Then challenge other
Patrols to make it to the end and be
crowned a 'Tough Guy' or 'Tough Girl'



- How to build up endurance
- How to work as a team
- How to find workable solutions to problems
- How to be creative
- How to design and build obstacles that challenge a Patrol.

Jobs to be done

- Find a suitable place to set up the incident trail
- Do a skills audit What do we need to learn
- Get all the equipment we need together
- Invite other Patrols to take part
- Work up an equipment list
- Obtain permissions
- Make suitable certs for presentation

Gear we need

- A mix of odds and ends to create obstacles
- Barrels
- Ropes and poles
- · Commando nets
- Ground sheets
- Water

Resources



Tough Girls

Tough Guy Challenge

Plan

- Decide what we are going to do
- · Divide out the jobs
- Learn all new skills required
- Agree all the details

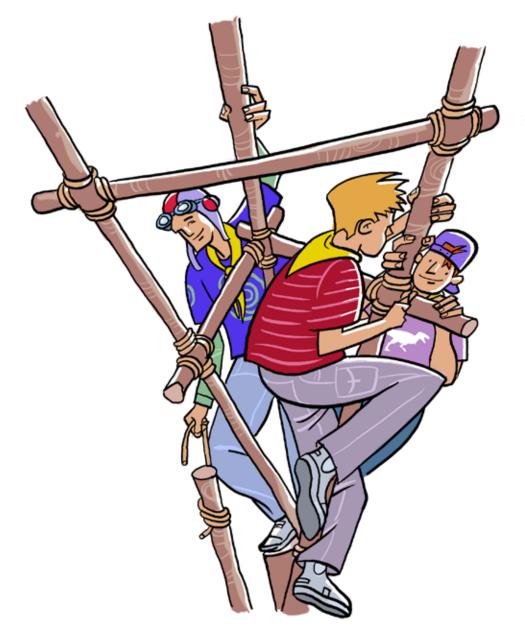
Do

- Learn any new skills at meetings
- Test out skills in dens or activities
- Practice working as a team
- · Build obstacles course
- Take part in activity

- What did we learn
- How did we handle the activity
- Did everyone play a part
- · What was good about this adventure
- · What did not work out as planned









Tower Building Adventure

The Challenge

Organise and set up a tower building adventure. It should include learning how to tie lashings, design of a suitable project, building the project and dismantling.



- How to tie lashings
- How to build a tower
- A bit about engineering
- How to lift poles into position
- How to use pulleys
- How to design pioneering structures

Jobs to be done

- Find suitable places to build a tower
- Do a skills audit What do we need to learn
- Get all the equipment we need together
- · Invite other Patrols to take part
- Work up an equipment list

Gear we need

- Ropes
- Sisal
- Poles
- Pulleys
- Tools

Resources



Plan

- · Decide what we are going to do
- · Divide out the jobs
- · Learn all new skills required
- Agree all the details
- · Find the best location to build

Do

- Learn any new skills at meetings
- · Test out skills at local campsite
- Build a tower.

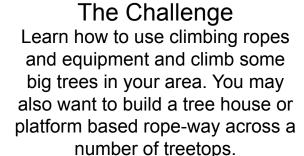
- What did we learn
- How did we handle the activity
- How did we get on with lashings
- Did everyone play a part
- What was good about this adventure
- What did not work out as planned





Tree Climbing and Platform building

Adventure





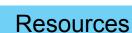
- How to use climbing ropes
- How to use climbing equipment
- How to design a tree platform or house
- Safety and how to use tools
- How to climb trees
- How to do woodwork

Jobs to be done

- · Find a location you can use
- · Obtain permissions to use location
- · Design the platform and tree house
- Get all the equipment we need together
- Invite other Patrols to take part and create a tree top community
- Work up an equipment list
- Find someone to teach us how to use climbing equipment
- · Ask other to help



- Climbing equipment
- Ropes and pulleys
- Climbing helmets
- Timber
- Tools





Tree Climbing 2

Tree Climbing 3



- · Decide what we are going to do
- · Divide out the jobs
- Learn all new skills required
- · Agree all the details

Do

- · Learn any new skills at meetings
- Test out skills
- Take part in Tree platform activity
- Create a tree top community

- What did we learn
- How did we handle the activity
- How did we go about using the equipment
- Did everyone play a part
- What was good about this adventure
- What did not work out as planned
- · How did we deal with safety





Trek Cart Racing Adventure





The Challenge
Build and race a trek cart.
The trek cart can also be used as on camp for transporting equipment.



- How to make a go cart or trek cart
- How to work as a team
- Safety procedures
- How to use tools

Jobs to be done

- Find suitable places to race and test
- Do a skills audit What do we need to learn
- Get all the equipment we need together
- · Get some expert help
- Invite other Patrols to take part
- Work up an equipment list

Gear we need

- Wheels
- Timber
- **Tools**
- Helmets
- Ropes



Resources

Plan

- Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details
- Find the best location to build

Do

- Learn any new skills at meetings.
- Test out skills at suitable location
- Build a go cart or trek cart and take part in a race

- What did we learn
- How did we handle the activity
- How did we get on with lashings
- Did everyone play a part
- What was good about this adventure
- What did not work out as planned.

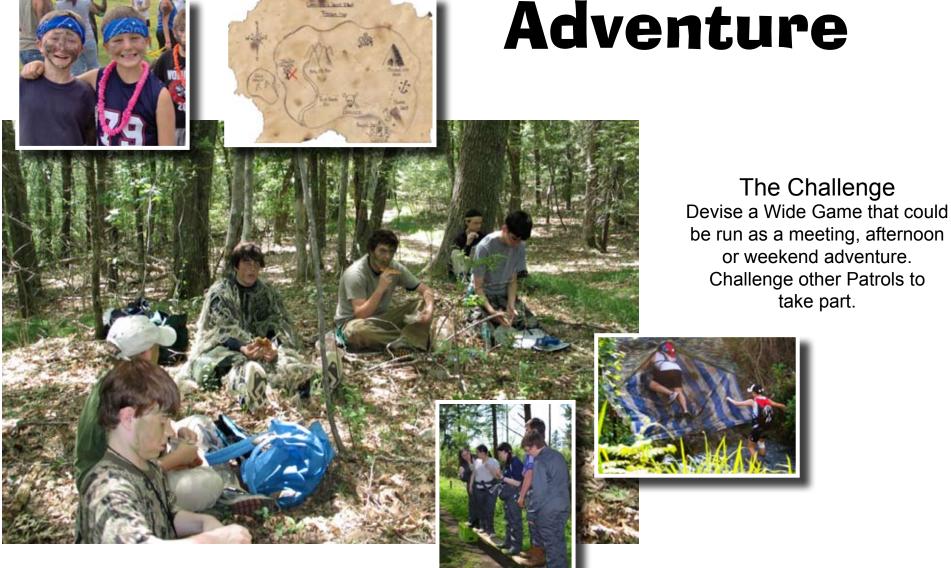








take part.





- How to work as a team
- How to come up with creative solutions to problems and challenges
- A variety of Scout skills
- How to break codes and ciphers
- How to do things when blindfolded
- A Patrol signalling system for working in the dark

Jobs to be done

- Organise or have someone else organise a wide game, perhaps the Venture Unit
- · Find a suitable location we can use
- Organise transport to location
- Ask other Patrol to take part in the game
- Organise a prize for the winners

Gear we need

- Various obstacle equipment
- Maps and compasses
- Ropes
- Puzzle equipment
- Blindfolds
- Torches

Resources



Plan

- Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills in a suitable location
- Take part in a wide game adventure

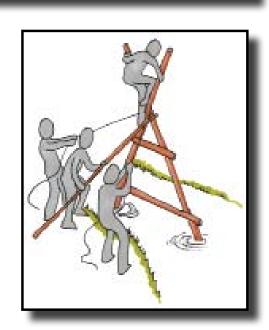
- What did we learn
- How did we get on learning the skills
- How do we organise and work as a team
- What was good about this adventure
- · What did not work out as planned

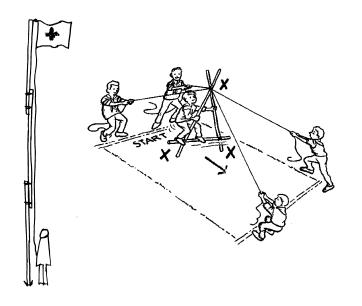


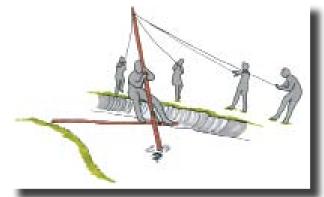
3 Pole Challenge Adventure





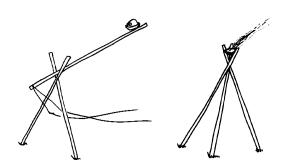






The Challenge

Organise an inter Patrol challenge.
Patrols are then issued with 3
pioneering poles and a selection
of rope and sisal. These items are
carried to each location along an
incident trail and used each time to
complete the challenges. The time
limit on each activity should be limited
to 20 minutes.





- How to make projects from 3 poles
- How to work as a team
- How to use ropes
- How to tie lashings and knots
- How to design projects and solutions quickly.
- How to carry poles as a team

Jobs to be done

- Find a location where we can run the activity
- · Get formal permission
- Get the poles and ropes
- Set up the challenge trail
- Invite other Patrols to take part

Gear we need

- Poles
- Ropes
- Lashing sisal
- Canvas

Resources



Plan

- · Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details
- · Get all permissions required

Do

- · Learn any new skills at meetings
- Test out skills
- Take part in challenge adventure
- Work effectively as a team

- What did we learn
- How did we handle the activity
- How did we go about using the equipment
- · How did we deal with safety
- Did everyone play a part
- What was good about this adventure
- · What did not work out as planned
- How good were we at teamwork







The Challenge
Undertake a backpacking adventure
over a number of days carrying all
necessary equipment in your pack.



- How to travel light
- How to put a menu together
- How to cook on a stove
- How to pack the lightest packs
- How to plan a trip over a number of days
- How to read maps and use a compass

Jobs to be done

- Find suitable places and trails for the adventure
- Do a skills audit What do we need to learn
- Get all the equipment we need together
- Get a menu together and work out costs
- Invite other Patrols to take part
- Work up an equipment list

Gear we need

- Camping equipment
- Cooking gear
- Eating gear
- · Lightweight tents

Resources



Backpacking 1

Backpacking 2

Backpacking 3

Plan

- Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details
- · Find the best route to suit adventure

Do

- Learn any new skills at meetings
- · Test out skills at local campsite
- Take part in back packing trek
- · Compile a log of the adventure

- What did we learn
- How did we handle the activity
- How did we get on with weight of packs
- Did everyone play a part
- · What was good about this adventure
- · What did not work out as planned







Backwoods Adventure



The Challenge

Organise and take part in a backwoods adventure over a single or number of days during the activity build a shelter and cook all food backwoods style.



- How to make a shelter
- How to cook food without utensils
- How to catch a fish
- How to light a fire
- About nature and edible foods
- How to survive in the wild

Jobs to be done

- · Find out about Backwoods skills
- Do a skills audit What do we need to learn
- Find a location for the backwoods challenge
- Get all the equipment we need together
- Find out about transport
- Invite other Patrols to take part

Gear we need

- Plastic
- Camp tools
- Survival kits
- Survival books
- Camping equipment
- Ropes and sisal



Backwoods 1

Backwoods 2

Backwoods 3

Backwoods 4

Backwoods 5

Plan

- Decide what we are going to do
- · Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings
- Test out skills
- Take part in backwoods adventure
- Survive successfully

- What did we learn
- How did we handle the activity
- How did we go about using the equipment
- Did everyone play a part
- What was good about this adventure
- · What did not work out as planned







Bridge Building Adventure



The Challenge
Build a pioneering bridge across
a river or deep ravine.



- How to tie lashings
- How to build bridges
- A bit about engineering
- How to lift poles into position
- How to use pulleys
- How to design pioneering structures

Jobs to be done

- Find suitable places to build bridges.
- Do a skills audit What do we need to learn
- Get all the equipment we need together
- · Invite other Patrols to take part
- Work up an equipment list

Gear we need

- Ropes
- Sisal
- Poles
- Pulleys
- Tools

Resources



Plan

- · Decide what we are going to do
- · Divide out the jobs
- · Learn all new skills required
- Agree all the details
- · Find the best location to build

Do

- Learn any new skills at meetings
- · Test out skills at local campsite
- Build a bridge

- What did we learn
- How did we handle the activity
- How did we get on with lashings
- Did everyone play a part
- What was good about this adventure
- What did not work out as planned







Canoeing Adventure

The Challenge

Organise a canoe based adventure on river, canal, lake or sea shore. This adventure can either be a single day or weekend activity. The adventure can also be done in partnership with a local Sea Scout Patrol.





- How to use canoes
- How to pack a canoe for a trip
- A variety of Scout skills
- How to plan a trip into journey legs
- How to deal with emergencies
- How to secure a canoe for transport
- How to wear a buoyancy aid and deal with safety afloat

Jobs to be done

- Contact the local Sea Scout Group about the possibility of a joint activity
- Contact the National Water Activity Centre at Killaloe or similar venue
- Organise transport to location
- Plan the legs of your journey
- Find out about water conditions, tides etc.

Gear we need

- Canoes
- Buoyancy aid
- Helmets
- Canoe clothing
- Old trainers

Resources



Canoe Trip 1

Canoe Trip 2

Plan

- · Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills in a suitable location.
- Take part in a canoeing adventure

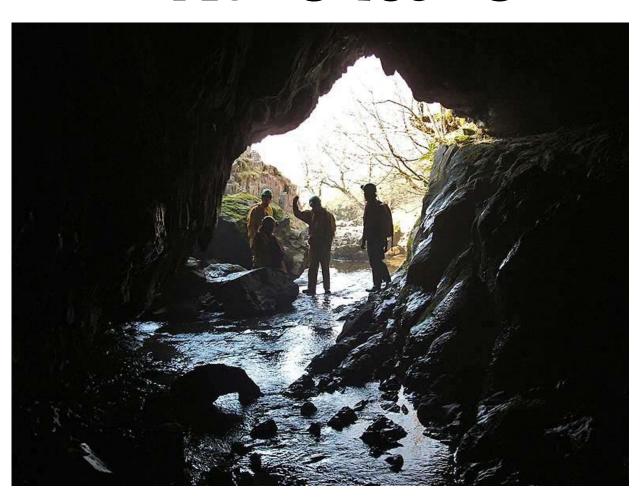
- What did we learn
- How did we get on learning the skill
- How do we organise and work as a team
- What was good about this adventure
- · What did not work out as planned





Caving Adventure





The Challenge
Contact your local caving Club
or adventure centre and get your
Patrol underground for a real caving
experience



- How to crawl and manage in a cave
- How to use ropes and climbing equipment
- Caving safety procedures
- How to use lamps
- About caves and caving maps
- Teamwork and co-ordination
- How to pruzzik and climb up and down a rope or ladder.

Jobs to be done

- Contact a caving club or adventure centre for training
- Find out about the equipment we need
- Find a suitable location to use
- Work up an equipment list
- Organise transport to centre during training period
- Get a lend of equipment for practicing skills with

Gear we need

- Old clothing
- Wet suits
- Caving equipment
- Helmets
- Lamps



Caving 1

Caving 2

Caving 3

Caving 4

Plan

- Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

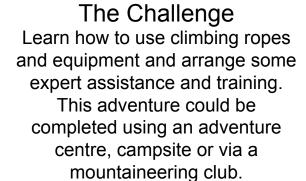
- Learn any new skills at meetings and training sessions
- Test out skills in suitable locations
- Take part in a caving adventure

- What did we learn
- How did we get on in the cave environment
- How do we organise climbing and descending in the cave
- What was good about this adventure
- What did not work out as planned
- How did we deal with safety











- How to use climbing ropes
- How to use climbing equipment
- How to climb on a rock face
- Safety and how to behave
- Climbing techniques
- How to do an abseil

Jobs to be done

- Find a person who will teach us to rock climb
- Suitable location you can use
- Get all the equipment we need together
- · Work up an equipment list
- Ask other to help

Gear we need

- Climbing equipment
- Climbing helmets
- Boots/Trainers

Resources

Climbing 1



Climbing 3

Climbing 4

Climbing 5



- Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- · Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills on real rock face
- Take part in climbing activity

- What did we learn
- · How did we handle the activity
- How did we go about using the equipment
- What was good about this adventure
- What did not work out as planned
- How did we deal with safety













The Challenge
Organise a coastal hike or go
on a specialised 'Coasteering'
session at a local adventure
centre.



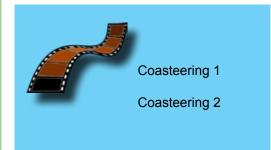
- How to use a map and compass
- How to swim
- How to jump into water from a height
- How to use a buoyancy aid
- How to transverse a rock face
- How to use climbing equipment
- How to recognise and treat hypothermia
- Safety on the water

Jobs to be done

- Contact an adventure centre to do a coasteering session
- Find out about the equipment we need
- · Find a suitable location to use
- Contact the local Sea Scout Group
- Organise transport to centre during training period
- Ask other Patrols to join your adventure

Gear we need

- Wet suits
- · Buoyancy aids
- Helmets
- Maps and compasses
- Old trainers
- Old rucksack



Plan

- · Decide what we are going to do
- · Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills in a suitable location or swimming pool
- Take part in a coastal hike or coasteering adventure

- What did we learn
- How did we get on in training
- · How do we organise and work as a team
- · What was good about this adventure
- What did not work out as planned







Coracle Adventure

The Challenge
Learn how to make a coracle from hazel saplings and tar painted canvas. Then its off to your local pond, canal or lake for a water based adventure.



- How to make a coracle
- How to use tar paint
- How to paddle a coracle
- How to use a buoyancy aid
- Water safety

Jobs to be done

- Find out where we can obtain hazel saplings and trimmings
- Find a location that can be used to boat it
- Get all the equipment we need together
- Find someone to help you Patrol with the build
- Invite other Patrols to take part
- · Work up an equipment list

Gear we need

- Hazel saplings
- Canvas
- Tar paint
- Timber
- Paddles
- Buoyancy aids



Plan

- · Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- · Learn any new skills at meetings.
- Test out skills
- Build a coracle
- Take part in boating activity using a coracle

- What did we learn
- How did we handle the activity
- How did we go about using the equipment.
- Did everyone play a part
- · What was good about this adventure











The Challenge

Firstly, make some bows or arrows or find equipment you can use.
Organise and setup a field archery course, perhaps at a local campsite, and invite other Patrols to an archery challenge event.



- How to make a bow and arrows
- How to use a bow
- Safety and archery procedures
- How to string a bow
- How to make a target
- How to design and layout a field archery course

Jobs to be done

- Find a suitable person to train us in how to make and use bows
- Find out about the equipment we need
- · Find a suitable location to use.
- Contact the local campsite for archery experts to help us
- Organise transport to campsite during training period
- Ask other Patrols to join your adventure

Gear we need

- Bows
- · Timber to make bows
- Timber to make arrows
- Targets
- · Safety nets



Archery 1

Archery 2

Archery 3

Plan

- Decide what we are going to do
- Divide out the jobs
- · Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills in a suitable location or at local archery range
- Take part in a field archery adventure

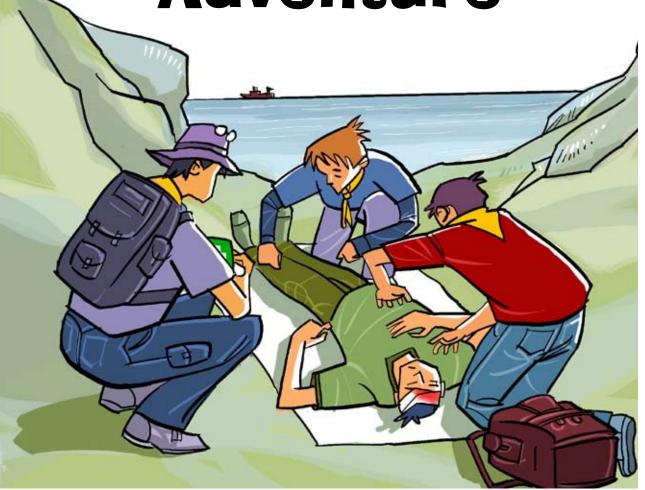
- What did we learn
- How did we get on making bows and arrows
- How do we organise and work as a team
- What was good about this adventure
- · What did not work out as planned







First aid /Rescue Adventure



The Challenge

Organise and set up a mock first aid based rescue incident. It should include a search and discover element, rope based rescue, first aid treatment and stretcher carry out to safety.



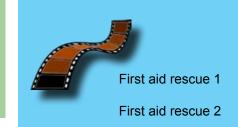
- First aid
- How to rescue people from different situations
- How to make stretchers
- How to use climbing ropes
- How to work as a team
- How to find casualties in wild places

Jobs to be done

- Find a suitable training courses
- Do a skills audit What do we need to learn
- Get all the equipment we need together
- · Invite other Patrols to take part
- Work up an equipment list

Gear we need

- Climbing ropes
- Poles
- Climbing pulleys
- Helmets
- First aid kits
- Practice dummies



Plan

- Decide what we are going to do
- Divide out the jobs
- · Learn all new skills required
- Agree all the details
- Find suitable training course

Do

- Learn any new skills at meetings
- Test out skills at local campsite
- Take part in a first aid/rescue based adventure

- What did we learn
- How did we handle the casualty
- How did we get on with making and carrying stretchers
- Did everyone play a part
- What was good about this adventure
- What did not work out as planned









Geocaching Adventure

The Challenge
Learn and discover how geocaching
works and then undertake a geocashing
adventure to discover hidden treasure



- How to use a GPS compass
- How to find a geocache site
- How to interact with a geocache location and log a find
- How to use a map and compass
- How to roughly find the location on 'Google Earth'

Jobs to be done

- Find out about Geocaching
- Get our hands on a GPS compass
- Create a treasure hunt trail or find an existing trail.
- Collect items you will swap for treasure
- Invite other Patrols to take part

Gear we need

- GPS compasses
- Maps
- Compasses
- Treasure
- Swaps
- Logging book



Plan

- · Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- · Agree all the details

Do

- Learn any new skills at meetings
- · Test out skills by finding a location
- Set up treasure trail or follow set trail
- Successfully complete treasure hunt

- What did we learn
- How did we handle the activity
- How did we go about using the GPS
- Did everyone play a part
- What was good about this adventure
- · What did not work out as planned
- · What 'treasure' did we find











The Challenge
Travel down a gully or gorge using climbing ropes and climbing skills.
This adventure could be completed using an adventure centre, campsite or via a mountaineering club.

- How to use a map and compass
- How to swim
- How to use a rucksack to protect your back in a fall
- How to use a buoyancy aid
- How to transverse a rock face
- How to use climbing equipment
- How to recognise and treat hypothermia
- Safety on the water

Jobs to be done

- Find a suitable person to train us in how to transverse gullies and gorges
- Find out about the equipment we need
- Find a suitable location to use
- Contact the local Sea Scout Group
- Organise transport to centre during training period
- Ask other Patrols to join your adventure

Gear we need

- Wet suits
- Buoyancy aids
- Helmets
- Maps and compasses
- Old trainers
- Old rucksack



Plan

- Decide what we are going to do
- Divide out the jobs
- · Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills in a suitable location or climbing or bouldering wall
- Take part in a river gorge adventure

- What did we learn
- How did we get on in training
- How do we organise and work as a team
- What was good about this adventure
- · What did not work out as planned







High mountain Adventure



The Challenge
Organise a high mountain
camping experience using
specialised equipment.



- How to work as a team.
- How to use lightweight tents
- How to secure a tent in high winds
- How to cook on a stove
- How to use map and compass

Jobs to be done

- Book on a mountain adventure or organise a suitable location to use
- Find out where you can get suitable equipment
- Organise transport to location
- · Work out a menu for the adventure
- Work out how to cook on a single burner stove

Gear we need

- Lightweight camping equipment.
- Maps and compasses
- · Walking equipment



Plan

- Decide what we are going to do
- Divide out the jobs
- · Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills in a suitable location
- Take part in a high mountain adventure

- What did we learn
- How did we get on learning the skills
- How do we organise and work as a team
- What was good about this adventur
- · What did not work out as planned











The Challenge

Get your mountain bikes in order and head out across some rough country tracks and trails.

You will have to organise some maintenance sessions and some cycle skills sessions and get your hands on some safety equipment.



- How to ride a bike over rough terrain
- How to maintain a bike
- How to carry a bike
- Safety and how to behave
- Cycling techniques and tricks

Jobs to be done

- Find a person who will teach us about cycle cross and mountain biking
- Suitable location you can use
- Get all the equipment we need together
- Get all our bikes in working order
- Work up an equipment list.
- Ask other to help

Gear we need

- Bikes
- · Cycling helmets
- Protective gear
- Obstacle equipment



Mountain biking

Mountain biking

Mountain biking

Plan

- · Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- · Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills on designated trails
- Take part in biking activity

- What did we learn
- How did we handle the activity
- How did we go about using the equipment.
- What was good about this adventure
- What did not work out as planned.
- How did we deal with safety







Mountain based Adventure



The Challenge
Build up your navigation and
mountain skills and take part in
a Mountain Pursuit Challenge/
Sionnach or similar event



- How to travel light
- How to put a menu together
- How to cook on a stove
- How to pack the lightest packs.
- How to plan a trip over a number of days
- How to read maps and use a compass

Jobs to be done

- Find suitable places and trails for the adventure
- Do a skills audit What do we need to learn
- · Get all the equipment we need together
- · Get a menu together and work out costs
- Invite other Patrols to take part
- Work up an equipment list

Gear we need

- Camping equipment
- Cooking gear
- Eating gear
- Lightweight tents
- Compasses and maps



Resources

Plan

- Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details
- Find the best route to suit adventure

Do

- Learn any new skills at meetings.
- Test out skills at local hiking area
- Take part in a MPC
- Compile a log of the adventure

- What did we learn
- How did we handle the activity
- How did we get on with weight of packs
- Did everyone play a part
- What was good about this adventure
- What did not work out as planned











The Challenge
Become proficient in map and compass skills so that you can organise and undertake a night navigation and night hike adventure over rough terrain or wild countryside..



- How to use a map and compass
- How to use nasmith's rule
- How to make a route card
- How to be accurate and precise
- How to plan a trip over rough terrain at night

Jobs to be done

- Find suitable places and trails for the adventure
- Do a skills audit What do we need to learn
- Get all the equipment we need together
- Invite other Patrols to take part
- · Work up an equipment list

Gear we need

- Compasses
- Maps
- Route cards
- Torches





Plan

- · Decide what we are going to do
- · Divide out the jobs
- Learn all new skills required
- Agree all the details
- Find the best route to suit adventure

Do

- Learn any new skills at meetings
- Test out skills at local hiking area
- Take part in a night hike over rough terrain
- Compile a log of the adventure

- What did we learn
- How did we handle the activity
- How did we get on with weight of packs
- Did everyone play a part
- What was good about this adventure
- What did not work out as planned













The Challenge
Organise a photo challenge
that involves getting out into the
wilderness, setting up a hide, or
creeping up our stalking animals.
Then try to take a winning picture

of your discoveries.

- How to take photographs
- How to build a hide
- How to creep up and stalk animals
- About nature and habitats
- How to use binoculars
- How to recognise wild birds and animals

Jobs to be done

- Find a suitable person to teach us about photography
- Find a suitable person to teach us about nature
- Find a suitable location to use
- Organise transport to nature location during training period
- Challenge other Patrols to a photography competition

Gear we need

- Binoculars
- Cameras
- Camouflage gear and nets
- Wild life handbooks

Resources



Photo Techniques

Photo Techniques

Photo Techniques

Plan

- Decide what we are going to do
- · Divide out the jobs
- · Learn all new skills required
- · Agree all the details

Do

- Learn any new skills at meetings and training sessions
- · Test out skills in a suitable location
- Find animals and take pictures of them

- What did we learn
- How did we get on learning the skills
- How good are our photographs
- How do we organise and work as a team
- · What was good about this adventure
- · What did not work out as planned







Pony Trekking Adventure



The Challenge
Learn how to ride a pony. Then set
about organising a pony trekking
adventure over a single day or
weekend.



- How to ride a pony over rough terrain.
- How to care for a pony.
- How to travel by pony
- Safety and how to behave

Jobs to be done

- Find a centre that will teach us how to ride a pony and bring us pony trekking
- Get all the equipment we need together
- Work up an equipment list
- Organise transport to centre during training period

Gear we need

- Ponies!!!
- Riding helmets
- Protective gear

Resources

Plan

- Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- Learn any new skills at training sessions
- Test out skills on designated trails
- Take part in a pony trekking activity

- What did we learn
- How did we get on with the animals
- How did we handle the ponies on the trail
- · What was good about this adventure
- What did not work out as planned
- How did we deal with safety









- How to build a raft
- How many people will a raft hold
- What gear do we need
- Life jackets how to wear them correctly
- Lashing
- Paddling skills

Jobs to be done

- Find out where we are going
- Get permissions
- Check swimming capabilities
- Order food
- Organise transport
- Get barrels
- Get Planks
- Find an island we can land on
- Contact the Sea Scouts
- Get lend of life jackets

Gear we need

- Barrels
- Planks
- Paddles
- Life jackets
- Tents
- Camping Gear



Resources



Rafting 1

Rafting 2

Plan

- · Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings
- Test build the raft
- · Learn how to paddle a raft
- Learn Rescue procedures
- · Take part in the rafting Adventure

- What did we learn
- How did we handle the build
- · How did we go about safety
- · Did everyone play a part
- · What was good about this adventure
- · What did not work out as planned

















Ready, Steady, Cook Adventure





The Challenge

An inter Patrol challenge.
Patrols are then issued with a selection of food. The patrol have to then devise a menu and cook the meal in a set time limit. Points are awarded for presentation, taste, and creativity.



- How to cook
- How to put a menu together
- How to light a fire and cook on it
- How to make a box oven
- Safety and hygiene
- The food pyramid and food combinations
- Healthy eating

Jobs to be done

- Find someone to teach us how to cook
- Do a skills audit What do we need to learn
- Find a location for the cooking challenge
- Get all the equipment we need together
- Get a menu together and work out costs
- Invite other Patrols to take part
- · Work up an equipment list

Gear we need

- Camping equipment
- Cooking gear
- Eating gear
- Cook books
- Charcoal
- · Cardboard boxes

Resources



Ready Steady Cook

Ready Steady Cook

Ready Steady Cook

Plan

- Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

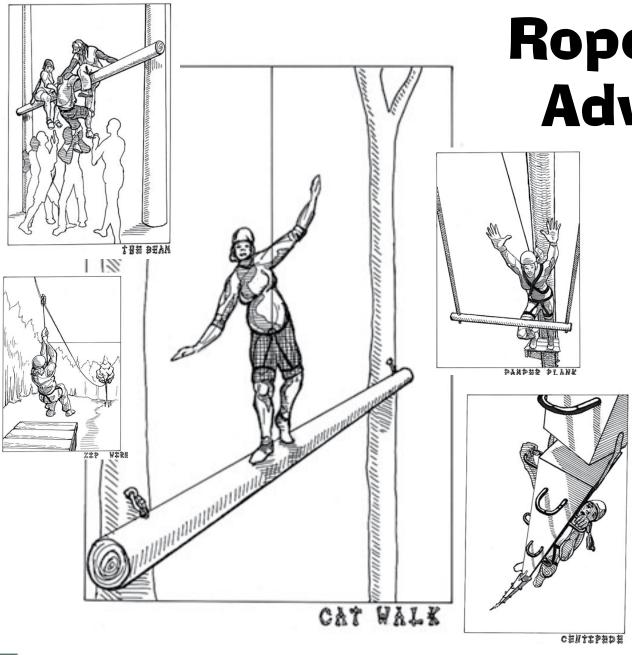
- · Learn any new skills at meetings
- Test out skills in dens or at home
- Take part in Ready Steady Cook activity
- · Cook a great meal

- What did we learn
- How did we handle the activity
- How did we go about using the equipment.
- Did everyone play a part
- What was good about this adventure
- · What did not work out as planned













Organise and undertake a low and high rope course adventure.
These type of course are available at campsites and some adventure centres or you could design your own with suitable equipment and help.



- How to get in and out of a boat
- How to sail a boat around a triangular course
- Safety on the water
- How to crew and helm a boat
- How to wear a buoyancy aid
- About wind and tides

Jobs to be done

- Contact a Sea Scout Group or water activities centre for training
- Find out about the equipment we need
- Find a suitable location to use.
- Work up an equipment list
- Organise transport to centre during training period
- Find nearest sailing clubs

Gear we need

- Boats
- Buoyancy aids
- Sailing gear/wet suits
- Old trainers

Resources



Rope Courses

Rope Courses

Rope Courses

Rope Courses

Plan

- Decide what we are going to do
- Divide out the jobs
- · Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills on local waters
- Take part in a number of sailing sessions

- · What did we learn
- How did we get on acting as crew on a boat
- · What was good about this adventure
- What did not work out as planned
- How did we deal with safety







Rowing Adventure



The Challenge Organise and set up a rowing adventure. It should include learning how to row, plotting a suitable course and organising an overnight stay on a river bank, beach or island. This adventure can be a joint activity with a Sea Scout Patrol or Troop. It can also be organised via the National Water Activity

Centre



- How to get in and out of a boat
- How to row a boat as a crew
- Safety on the water
- How to helm a boat
- How to wear a buoyancy aid
- About wind and tides
- Teamwork and co-ordination

Jobs to be done

- Contact a Sea Scout Group or water activities centre for training
- Find out about the equipment we need
- · Find a suitable location to use
- Work up an equipment list
- Organise transport to centre during training period

Gear we need

- Boats
- Buoyancy aids
- Rowing gear/wet suits
- Old trainers



Plan

- Decide what we are going to do
- · Divide out the jobs
- · Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills on local waters
- Take part in a number of rowing sessions

- What did we learn
- How did we get on acting as crew on a boat
- How do we organise the lifting and launch of the boat
- What was good about this adventure
- What did not work out as planned
- How did we deal with safety











The Challenge

Learn how to sail and take part in a number of sailing activities and adventures.

This adventure can be undertaken in partnership with a Sea Scout Patrol.



- How to get in and out of a boat
- How to sail a boat around a triangular course
- Safety on the water
- How to crew and helm a boat
- How to wear a buoyancy aid
- About wind and tides

Jobs to be done

- Contact a Sea Scout Group or water activities centre for training
- Find out about the equipment we need
- · Find a suitable location to use
- · Work up an equipment list
- Organise transport to centre during training period
- Find nearest sailing clubs

Gear we need

- Boats
- Buoyancy aids
- Sailing gear/wet suits
- Old trainers

Resources



Sailing

Plan

- Decide what we are going to do
- Divide out the jobs
- · Learn all new skills required
- · Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills on local waters
- Take part in a number of sailing sessions

- · What did we learn
- How did we get on acting as crew on a boat
- What was good about this adventure
- What did not work out as planned
- How did we deal with safety











The Challenge
Learn how to perform a circus
trick, a part in a play or a
performance as part of the Star
Scout Show.

You will need some training mixed with natural skill and ability.



- How to perform and act
- Stagecraft
- How to work as a team How to use microphones and lighting
- How to do circus tricks
- How to climb up and down a rope or ladder.
- How to pitch marquee tents

Jobs to be done

- Contact a performing art group for some training sessions
- Find out about the equipment we need.
- Find a suitable location to use
- Contact the Scout Talent Show group
- · Organise transport to centre during training period
- Get a lend of equipment for practicing skills with

Gear we need

- Old clothing for costumes
- **Props**
- Stage Make up
- Microphones





Performers 1

Performers 2

Performers 3



- Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings and training sessions
- Test out skills in on the Troop or as street performers
- Take part in a circus or Scout Show

- What did we learn
- How did we get on in training
- How do we organise and devise our acts
- What was good about this adventure
- What did not work out as planned
- How did we interact with Scout Show organisers











The Challenge

Get your hands on some snorkelling gear and head to the beach to discover the seabed adventure. You might need some training first in a swimming pool to get used to the equipment and how to use it.



- How to snorkel
- How to swim
- Water safety and buddy system
- How to use equipment
- Underwater life fish and plants

Jobs to be done

- Find someone to teach us how to snorkel
- · Can we use local swimming pool
- · Best place to do snorkeling
- Find a location for the activity
- Get all the equipment we need together
- · Work out costs
- Invite other Patrols to take part
- Work up an equipment list

Gear we need

- Snorkelling gear
- · Wet suits if required
- Nature book to identify plants and fish



Plan

- · Decide what we are going to do
- Divide out the jobs
- Learn all new skills required
- Agree all the details

Do

- Learn any new skills at meetings.
- Test out skills in local swimming pool Travel to snorkeling locatio
 Take part in snorkel activity

- What did we learn
- How did we handle the activity
- · How did we get on with the equipment
- Did everyone play a part
- What was good about this adventure
- What did not work out as planned



