



PLAN! Better World - Environment & Sustainable Camping

Week 1 – PLAN: Our Planet & Our Project

Aim: Understand environmental issues and plan the patrol project.

Opening: Rope Circle – patrols hold a rope circle representing Earth and discuss shared responsibility for the planet. Patrols brainstorm local environmental problems and choose a project idea (tree planting, beach clean-up, wildlife habitat, recycling system).

Skills: What is a carbon footprint? What makes camping environmentally friendly?

Closing Game: Eco Quiz Relay.

Review: What environmental problems do we see locally? What project will we do?

Week 2 – Sustainable Food & Low Carbon Cooking

Aim: Learn about food choices and cooking with less environmental impact.

Patrol Challenge: Design and cook a 'Better World Meal' using local ingredients with minimal packaging.

Cooking Methods: Trangia stove or safe fire lighting.

Learning: Discuss food miles, packaging waste, and local vs imported food.

Closing Game: Blindfold Taste Test.

Review: What food choices help the planet?

Week 3 – What a Waste! Camp Waste Management

Aim: Reduce waste on camp and learn campsite organization.

Patrol Activity: Build a camp waste gadget (recycling sorter, bin system, compost bucket, wash station).

Skills: Camp hygiene, safe food storage, selecting a chopping pit location.

Patrol Presentation: Explain how their gadget helps the environment.

Games: Trash Grab Relay. Recycle Sorting Race.

Review: How can camps create less waste?

Week 4 – Leave No Trace Adventure

Aim: Learn how to explore nature without damaging it.

Opening Game: Main Activity: Hike or outdoor exploration with challenges: identify wildlife, collect litter, observe nature.

Learning: The 7 Leave No Trace principles.

Patrol Task: Create a Leave No Trace poster or short skit.

Games: Silent Stalking nature awareness game. Nature Memory Game.

Review: Did we leave the area better than we found it?

Week 5 – Community Environment Project

Aim: Carry out a real environmental action.

Possible Projects: Tree planting, river or beach clean-up, building bird boxes or bug hotels.

Patrol Roles: Equipment, safety, recording results, photography.

Reflection: How did we help the environment? What difference did we make?

Closing Game: Eco Scavenger Hunt.

Week 6 – Review, Celebrate & Share

Aim: Reflect on learning and celebrate achievements.

Opening Game: Green Trivia Quiz.

Patrol Presentations: What they learned and what they would improve.

Challenge: Design the perfect eco-friendly campsite layout.

Celebration: Dessert cooking challenge with minimal packaging.

Final Review: How can we keep helping the environment?



PLAN! BETTER WORLD CHALLENGE

One of the PLs ties a reef knot in a long rope for everyone, in their Patrols, to grab on to and form a circle. The circle represents our world and holding on to the rope equally represents us all, as scouts, making a better world together. PLs suggest the idea for a 6 week Better World Challenge! Scouts are asked to suggest a local woodland or beach or river and environmental project ideas to run there. Set a camp waste management challenge in preparation for Easter and Summer camp. Devise the ideal bin set up to deal with general waste, recycling, compost and waste water.

On you next (eco) camp put into practice what you've learned!

Week 1	Patrol Leader Council - Plan	Rope Circle followed by PLC	PLC
Week 2	Good Food low carbon footprint, natural, local, zero packaging!	Patrol challenge to cook a tasty 'Better World' meal: local produce, vegetarian/vegan, zero packaging, non-processed.	Ravens
Week 3	What a Waste!	Devise a camp gadget to deal with all waste!	Curlews
Week 4	Leave No Trace!	Hike – Woodland or Beach or Hills – clean up and don't even leave footprints!	Scouters (Get a Leave No Trace trainer in)
Week 5	Community Project Work with a community group to plant trees, clean up, etc.	Plan an environmental project in the community – biodiversity, clean water, pure mile...	Wolves
Week 6	Review & Celebrate - What have we achieved and learnt?	Celebrate with a Good Food dessert challenge! Present awards!	All



DO!

Finalise your own plan with Scouts' ideas and circumstances and go do it! Work in Patrols as much as possible – and ensure the PLs plan and run activities.

Instead of a vegetarian meal you could go the other way and try dressing rabbit, pheasant or duck to cook – show the scouts that meat doesn't come pre-dressed, wrapped in plastic and from a supermarket. Or get patrols to plant a vegetable plot each. Go foraging for wild plants, perhaps you know of an expert on foraging that will teach your Scouts. Devise and build the ultimate waste management camp gadget!

Run an Eco Camp and put Into practice what you've learned!

Week 1			
Week 2			
Week 3			
Week 4			
Week 5			
Week 6			



REVIEW!

EPIC CHIEF SCOUT'S CHALLENGE 25/26

ENVIRONMENT

Have we completed and logged a project?

	SOCIAL	Working together
	PHYSICAL	Out and about in the Outdoors
	INTELLECTUAL	Learning about making a Better World
	CHARACTER	It's hard work to do things right for the Environment!
	EMOTIONAL	Caring for Our World!
	SPIRITUAL	Reflection on how we can each make a Better World



Discovery: Participate in your Patrol.

Terra Nova: Teach other Scouts.

Endurance: Help plan and run an Activity/Project.

Polar: Plan and run an Activity/Project.



Camping Adventure Skill

Devise the ultimate waste management camp gadget.



Chief Scout Award

Work on an Environment Special Interest badge